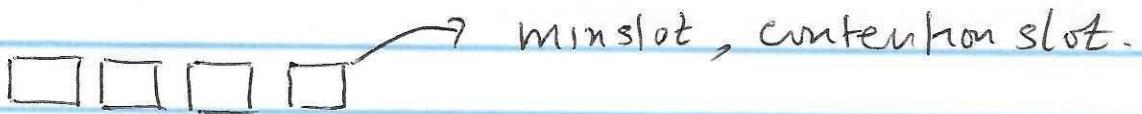


Notes 5

(1)

n stations contend in a slot
for multiple access.



Each station transmits with probability p .
How to determine the value of p to use?

n stations contend each transmitting with
probability P .

Binomial Theorem!

$$P(k \text{ transmissions from } n \text{ stations}) \\ = \binom{n}{k} p^k (1-p)^{n-k}$$

For the "best" result, $k=1$. One station transmits.

$$P(1 \text{ transmission}) = \binom{n}{1} p^1 (1-p)^{n-1} = np(1-p)^{n-1}$$
$$P_{\text{success}}(p) = np(1-p)^{n-1} \quad (\text{note: view } n \text{ as fixed})$$

Take derivative and set to 0.

$$\frac{d}{dp} (np(1-p)^{n-1}) = 0$$

$$p = 1/n$$

CLASSIFICATION

Reservation Systems

Bit map

High Load High Load $\frac{n \cdot d}{nd + n}$ bits for n frames d is the frame size.

$$= \frac{d}{d+1} \text{ is the utilization rate.}$$

High load High load delay \rightarrow wait for round trip to finish, content, then send after others $\approx (N-1)d + N$

Low Load N bit delay for low load. (still have to contend)
Low Load utilization: $d/(cd+N)$ i.e. contend.

Binary Contention

why $\log(N)$?

$\log(N)$ is the # bits needed to represent an address for N stations.

Limit & Contentions

expected # of contention slots to resolve? $\log N$. for heavy load.

Ethernet

$$2 \cdot t_{prop} = 45 \mu\text{sec.}$$

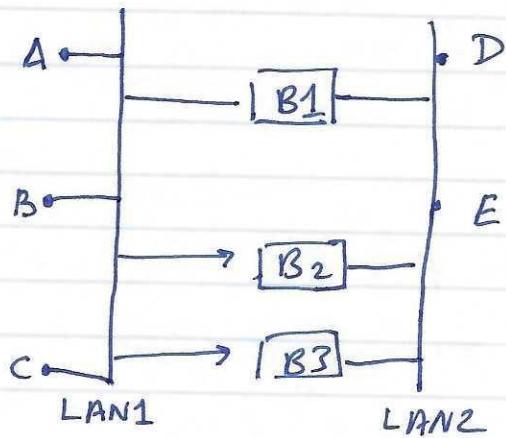
51.2 usecs how many bits go out?

$$51.2 \times 10^{-6} \times 10 \times 10^6 = \frac{512 \text{ bits}}{8}$$

$$= \underline{\underline{64 \text{ bytes}}}$$

Clarification

$A \rightarrow E$



- ① A transmits to E, B1, B2, B3 receive; update their
 $B_1 : A \rightarrow E$ for LAN2; view of A as on LAN1
 $B_2 : A \rightarrow E$ for LAN2; $B_3 : A \xrightarrow{D} E$ for LAN2.
- ② Suppose B_1 succeeds first.
 $\therefore B_1$ has nothing.
 B_2 has: $A \rightarrow E$ queued for LAN2, receives another
 $A \rightarrow E$ from LAN2; \therefore queues it for LAN1.
 B_3 is as in B_2 : has 2 packets (frames) for $A \rightarrow E$.
- ③ $\because B_2 \neq B_3$ decide A is on LAN2. (but don't know where E is)
Let B_2 succeed
 B_1 now has $A \rightarrow E$ presumably from LAN1
 B_2 has $A \rightarrow E$ $\xrightarrow{A \rightarrow E}$ queued for LAN1.
 B_2 has no 3 packets queued