CIS 4360: Computer Security Fundamentals

Software Security

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The slides are based on those of Prof. Stefano Tessaro, University of Washington and the book "Computer Security: A Hands-on Approach" (Wenliang Du) 1

1. Multi-user Systems

2. Access control in UNIX

3.Attacks on SetUID programs

Authentication \rightarrow Multi-user systems

- Users authenticate to access a system
- Many users access the same system
- Users may share resources
- Access control mechanisms decide which user can access which resource

Examples:

• Gmail, Facebook, an operating system, …

Multi-level security

• Main motivation behind multi-user systems: Military and other government entities want to use time-sharing too

Security Policies

A **security policy** is a statement that partitions the states of the system into a set of authorized (or secure) states and a set of unauthorized (or non-secure) states.

A **secure system** is a system that starts in an authorized state and cannot enter an unauthorized state.

Security Policies – What do they involve?

• **Subjects**

– People, users, employees, …

• **Objects**

– Files, documents, physical locations, …

• **Actions**

– Read, write, open, edit, append, …

Access control matrix

Objects

Subjects

Discretionary Access Control (DAC)

• Users decide access to their own files

Mandatory Access Control (MAC)

• Security decisions are made by a central policy administrator

Examples:

- Bell-LaPadula
	- Users are assigned security clearances, general policy captures who can read a file.
- Biba
	- Dual to Bell-LaPadula, deals with integrity.

Meaning: Violating these policies would allow breaks of confidentiality / integrity

Example: Bell-LaPadula Model

Implements:

- Security clearances
- Need-to-know

Classification levels

Top secret

Secret

Confidential

Unclassified

Compartmentalization

Classification levels and compartmentalization

- Security level (L,C) assigned to files and users – L is **classification** level (Top secret, secret, …)
	- C is **compartment** (Europe, Special intelligence…)

Dominance relationship:

 $(L1, C1) \leq (L2, C2)$ $L1 < L2$ (L1 "less secret" than L2) C1 subset of C2

Example:

(Secret, $\{European\}$) \leq (Top Secret, $\{European, Special Intel\}$)

Bell-LaPadula Confidentiality Model

Bell-LaPadula Confidentiality Model

"no reads up", "no writes down"

Simple security condition

User with (L1,C1) can read file with (L2,C2) if?

 $(L1, C1) \leq (L2, C2)$ or $(L1, C1) \geq (L2, C2)$

*-property

User with (L1,C1) can write file with (L2,C2) if?

 $(L1, C1) \leq (L2, C2)$ or $(L1, C1) \geq (L2, C2)$

Some issues

- It may well be that someone at ("top-secret", "Europe, Specint") needs to write an unclassified document.
- Implementation should allow explicit lowering of security level.
- Only deals with confidentiality what about integrity?

Circumventing access controls Covert channels

Circumventing access controls Covert channels

DAC – Two common implementation paradigms

(1) Access control lists

Column stored with file

(2) Capabilities

Row stored for each user

Tokens given to user

ACLs compared to Capabilities

ACLs requires authenticating user

Processes must be given permissions

Operating System must protect permission setting Token-based approach avoids need for auth

Tokens can be passed around

Operating System must manage tokens

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UNIX-style file system ACLs

- Directory?
- Owner (r,w,x) , group (r,w,x) , all (r, w, x)

Owner (tessaro) Group (faculty)

Roles (groups)

Group is a set of users

Administrator User Guest

Simplifies assignment of permissions at scale

UNIX file permissions

- Owner, group
- Permissions set by owner / root
- Resolving permissions:
	- If user=owner, then owner privileges
	- If user in group, then group privileges
	- Otherwise, all privileges

Processes

- So far, we have talked about permissions of files.
- **Process:** Instance of computer program being executed, generally associated with an executable file.
- Processes also have permissions
	- Which files can a process read from/write to?

UNIX Process permissions

• Process (normally) runs with permissions of user that invoked process

/etc/shadow is owned by root

Users shouldn't be able to write to it generally

How do you reset your password?

Process permissions continued

UID 0 is root

Real user ID (RUID) --

same as UID of parent (who started process)

Effective user ID (EUID) --

from set user ID bit of file being executed or due to sys call

Executable files have 2 setuid bits

- **Setuid** bit set EUID of process to owner's ID
- **Setgid** bit set EGID of process to group's ID

So passwd is a setuid program

program runs at permission level of owner, not user that runs it

How do you reset your password?

seteuid system call

Idea: raise privileges only when needed within your code!

```
uid = getuid();
eid = geteuid();
seteuid(uid); // Drop privileges
…
seteuid(eid); // Raise privileges
file = fopen( \sqrt{2} /etc/shadow", \sqrt{w''} );
…
seteuid(uid); // drop privileges
```
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Setuid allows privilege escalation but…

Capability leaking

• In some cases, privileged programs downgrade themselves during execution. Example: su

… // Some privileged code setuid(getuid()); **// Disable privilege // Execute /bin/sh** v[0] = "/bin/sh", v[1] = 0 execve(v[0], v, 0)

• **Issue:** Program may not clean up privileged capabilities before downgrading

Capability leaking: An example

$$
fd = open("/etc/shadow", O_RDWR|O_APPEND)
$$

setuid(getuid()); // Disable privilege
// Executive /bin/sh
v[0] = "/bin/sh", v[1] = 0
execve(v[0], v, 0)

Forget to close the file, so the file descriptor is still valid

Exploit: Write to /etc/shadow with the content of myfile cat myfile >& 3

File descriptor 3 is usually allocated for the first opened file

Race conditions

Time-of-check-to-time-of-use (TOCTTOU)

Say the following is run with $EUID = 0$

if(access("/tmp/myfile", R_OK) != 0) { exit (-1); Ensures that RUID can access file. If not abort **} file = open("/tmp/myfile", "r");** read(file, buf, 100); close(file); **print("%s\n", buf);**

access checks RUID, but open only checks EUID

access("/tmp/myfile", R_OK)

open("/tmp/myfile", "r");

SetUID process

Non-privileged process

ln –s /home/root/.ssh/id_rsa /tmp/myfile

Outcome?

print("%s\n", buf); The prints out root's secret key...

Environment variables

Location of commands that will be searched by shell if full path is not provided

Example: Attack via PATH

Say the following is run with $EUID = 0$

```
#include <stdlib.h> 
int main()
{<br>{
system("cal"); // Run calendar 
}
```
How to attack

Set up a malicious "calendar" program in the home directory

```
#include <stdlib.h> 
int main()
\{system("/bin/bash -p"); // Run shell 
}
```
How to attack

Tell the shell to look up commands in the home directory first

\$ export PATH = .:PATH

Run the SetUID program

system("cal");

Outcome?

Malicious "calendar" is run, and attacker gets root shell